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CAPCOM®'S NEWEST FEMME FATALE WILL BE PACKIN' HEAT AND STRIKE WITH STYLISTIC VENGEANCE IN *P.N.03*™

E³, LOS ANGELES – May 14, 2003. — Capcom®, a worldwide leading publisher and developer of video games, today revealed further details of **P.N.03**, a bold approach to the action genre for the Nintendo GameCube™. Set within futuristic sci-fi environments, players clash with complex enemy robots and mechs in a mercenary operation to rid a colonial planet of a menace that has turned the region into a killing field. Take control of Vanessa Z. Schneider and lead her through a series of intense missions to disarm the formidable threat, causing mech carnage as she pursues the truth utilizing nothing but her laser wielding hands. **P.N.03** is scheduled to ship across North America in September 2003.

The colonization of distant planets has become the norm and military defenses are dependent on CAMS (Computer Arms Management System). Something goes fatally awry on an outlying outpost with the planet's CAMS malfunctioning and killing the entire colony. In an effort to bring the situation under control, the military sends Vanessa Z. Schneider, a freelance mercenary and robot killer with a grudge. However, this femme fatale has a dark past: CAMS killed her family and her plan is to get even. Players must dodge and weave through the heavy barrage of firepower on the planet while trying to blast the technological terrors into scrap metal.

P.N.03 boasts the following features:

- **Futuristic sci-fi environments** – Maneuver Vanessa through 11 different environments that range from the barren wasteland to the sleek metallic compounds of the desolate colony.
- **Fast action gameplay** – Vanessa moves with quick finesse and strikes with fierce vengeance as she unleashes powerful attacks and combos through choreographed acrobatic moves while under a constant barrage of fire.
- **Two methods of attack** – Taking a nontraditional approach to reeking havoc and obliterating enemies, Vanessa will utilize the laser beam that resides in her hands.
 - **Palm Shots** – Normal attack mode that shoots at locked-on targets
 - **Energy Drives** – Special attacks that are capable of extensive destruction
- **Upgradeable suits** – Collect points throughout the game and purchase upgrades to Vanessa's arsenal, obtain special attacks and up to nine different suits that grant her different abilities.

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom's legacy spans more than 23 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation® game console, PlayStation®2 computer entertainment system, Nintendo GameCube™ and Xbox™ game consoles, Game Boy® Advance and Game Boy® Color Systems, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Resident Evil*, *Street Fighter*, *Mega Man*, *Breath of Fire*, and

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Onimusha series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

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